

# OVERWATCH

**MATCH DAY: Official Game Time/Day Can Be Viewed on Platform**

**FORMAT:** Swiss — Best of 3

**TEAM SIZE:** 5–8 players + up to 2 support staff

**PLATFORM:** play.nzesports.org.nz

## MATCH DAY — STEP BY STEP

1. Check the draw. Your weekly matchup and opponent roster are visible on the platform. Use the match chat to coordinate.
2. Add your opponents. Captains exchange BattleTags via the match chat and add each other in-game.
3. The HIGHER SEED creates the lobby: Play → Custom Game → Create.
4. Settings: Mode: Role Queue | Hero Limit: 1 Per Team | Kill Cam: Off.
5. Follow the Map & Ban process below. Set the first map and start the match.
6. Submit the score. Use the “Submit Score” button on the platform. Your opponent must confirm. Unconfirmed scores are accepted after 48 hours. Repeated non-confirmation will result in a warning and possible removal.

**⚠ DISPUTES:** Must be raised within 30 minutes of the match ending, or the submitted score stands.

**⚠ LATE?** 15+ minutes late without notice = forfeit of the series. Report late/FF situations via a support ticket on the platform or email sam@esf.nz.

## GAME SETTINGS (OWCS FORMAT)

### Map Order

Bo3 matches follow a fixed mode order. Map 1 is always Control:

Map	Mode	Selection
Map 1	Control	Coin flip / higher seed picks map; loser picks starting side
Map 2	Loser picks mode	Choose from: Escort, Hybrid, Push, or Flashpoint
Map 3	Loser picks mode	Must be a different mode to Map 2 (if needed)

**Map types cannot be repeated** within a series.

All standard Escort, Hybrid, Control, Push, and Flashpoint maps are available. Clash maps are excluded.

### Hero Bans (OWCS Format)

- Each team bans 1 hero per map. Bans apply to both teams.
- Each ban must be from a different role than the other team’s ban (e.g. if Team A bans a Support, Team B must ban a Tank or Damage hero).
- A team cannot ban the same hero more than once in a series.
- The team who lost the previous map (or higher seed on Map 1) chooses whether to ban first or second.
- Bans must be submitted in the match chat before the map starts.

### Between Maps

After each map: the losing team declares their map mode choice, substitutions can be made, and bans are performed in the order chosen by the losing team.

### Restricted Content

New heroes are banned for 2 weeks after release. Check the platform for updates.

## TOURNAMENT FORMAT

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- Matches are every Wednesday. The platform time is the official match time.
- Bo3: first team to win 2 maps takes the series.
- Swiss-style: teams with similar records play each other each week.

Win	Loss
3	0

**Tie-breakers:** H2H → Map differential → Round differential → Playoff

## RESCHEDULING & FORFEITS

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- You may reschedule via the match chat on the platform. The platform time is the official match time.
- Results must be submitted as soon as possible after the match via the platform.
- If you know you can't play, default the game in advance through the platform.
- Teams who join after registration closes will not receive catch-up matches.

**⚠ NO-SHOWS:** Two consecutive no-shows without notice = removed from the tournament and reported to your university. You can also default a game in advance if you know you cannot play.

## ROSTERS & ELIGIBILITY

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- All players must be currently enrolled at a New Zealand university or tertiary institution.
- Emergency subs require admin approval. Roster lock dates are announced on the platform.
- All team names and in-game names must be appropriate. Admins can require changes.

## NEED HELP?

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- **Open a ticket:** Submit a support ticket on the platform, or request an admin in the match chat.
- **Report an issue:** Screenshot everything and submit via a support ticket.
- **Report bad behaviour:** Use a support ticket or the NZ Esports Complaints Page. You can report anonymously.
- **Email:** sam@esf.nz for anything urgent.

## KEY RULES

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### DO:

- ✓ Treat everyone with respect — players, admins, opponents
- ✓ Submit your match results promptly after each game
- ✓ Notify admins in advance if you can't make a match
- ✓ Check the platform regularly for announcements

### DON'T:

- X Cheat, exploit bugs, or fix matches (match-fixing is a crime in NZ)
- X Use abusive, discriminatory, or offensive language
- X Have non-roster players coach or communicate during a live match
- X Pause unless you have a genuine tech issue (1 per team, 3 min max)

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Full rules: [NZ Esports General Rulebook](#)