

NZSSE SCHOOLS LEAGUE

MARVEL RIVALS

Quick Reference & Game Rules | July 2026

MATCH DAY: Every Thursday at 4:30 PM
FORMAT: Swiss — BO3 (Best of 3)
TEAM SIZE: 6–9 players + up to 2 support staff
Tournament Platform: [NZ Esports Tournament Platform](#)

Your captain (or teacher) must join the Discord and select the game role to see channels and post results.

MATCH DAY — STEP BY STEP

1. Check the draw on the tournament platform and enter your match chat
2. Add your opponents — Captains add each other in-game before match time.
3. The HIGHER SEED team creates the lobby: Play → Custom Game. Set to Invitation Only.
4. Settings: Join Access: Invitation Only | Spectator Access: Friends Only | Ban/Pick: Leader Only.
5. Invite opponents in-game. Complete map vetoes via the tournament platform match room
6. Once the map is set and all players are in, both captains confirm ready. The host starts the match.
7. Submit the score — Both teams post the result in the match room
8. Example of the lobby details below

TOURNAMENT ROOM

Type: Tournament Room

Details

☐ LOCK ROOM

Game Name

Explosiv_Fury'S GAME

Join Access

Invitation Only

Join During Battle

Deny

Spectator Access

Friends Only

Ban/Pick Settings

Tournament Mode

Format

3

Pause Permissions

☒ Player ☐ Coach

Auto Pause on Player Disconnects

☒

Move Permission

☒ All ☐ Host Only

Costume Customize Visibility

☐ Ban ☒ Visible to All

⚠ DISPUTES: MUST BE RAISED **WITHIN** 30 minutes of the match ending, or the submitted score stands.

⚠ LATE? 15+ minutes late without notice = forfeit of both games. Report all late/FF situations via a tournament ticket or email schools@esf.nz.

GAME SETTINGS

Map Pool

Mode	Map
Convoy	Midtown

Convoy	Arakko
Convoy	Spider-Islands
Convoy	Yggdrasill Path
Convoy	Museum of Contemplation
Convoy	Thebes
Domination	Krakoa
Domination	Hell's Heaven
Domination	Birnin T'Challa
Domination	Celestial Husk
Domination	Royal Palace
Convergence	Symbiotic Surface
Convergence	Heart of Heaven
Convergence	Shin-Shibuya
Convergence	Hall of Djalila
Convergence	Central Park
Convergence	Lower Manhattan

Map pool will not change mid-season unless maps are removed from the game. Check Discord for updates.

Map Veto

Teams alternate banning maps until one remains. HIGHER SEED team bans first. Screenshot vetoes as proof.

Hero Bans: Enable in-game setting

Room Settings: Ban/Pick Settings → Tournament Mode

Ban order: A bans → B bans → B picks → A picks → A bans → B bans → 30 seconds to lock in.

IF NO BANS ARE MADE

Restricted Content

New heroes are banned for 2 weeks after release. Check Discord for updates.

TOURNAMENT FORMAT

- Playdays are every Tuesday at 4:30 PM for the duration of the season.
- BO3 (Best of 3): you play up to 3 games against the same opponent each match day until you have a winner.
- Swiss-style: teams with similar records play each other each week.

Win	Tie	Loss
3		0

Tie-breakers: H2H → Default differential → Loss differential → Playoff

RESCHEDULES & FORFIETS

- You may reschedule via the match chat on the platform. The platform time is the official match time. Reschedules can be made to any time during the week from Monday – Sunday. All matches must be completed before Sunday midnight.
- If an agreeable reschedule time cannot be made by both teams the official game time is forced.
- Reasonable communication is expected by both teams, teams are expected to check the schedule on Monday and begin communication through the match chat room. It is expected that teams will attempt to give at least 24 hours noticed for reschedule times, and teams will respond within 24 hours. Platform notifications can be activated if required.
- Results must be submitted as soon as possible after the match via the platform.
- If you know you can't play, default the game in advance through the platform.
- Teams who join after registration closes will not receive catch-up matches.

⚠ NO-SHOWS: Two consecutive no-shows without notice = removed from the tournament. If your opponents don't show, stick around — we'll try to match you with another available team.

GENTLEMAN'S AGREEMENT

As an alternative to map vetoes, teams may mutually agree to trade map picks and sides using the following format:

Map	Map Pick	Side Pick
Map 1	Higher Seed	Lower Seed
Map 2	Lower Seed	Higher Seed

VALIDATION: To make this official, it must be discussed and agreed in the official match room.

ROSTERS & ELIGIBILITY

- All players must be current NZ high school students, residing in New Zealand.
- Each team must have a Teacher-in-Charge nominated at registration, contactable during match times.
- By registering, you confirm parent/guardian consent and school endorsement.
- Emergency subs require referee approval.
- All team names and in-game names must be school-appropriate. Refs can require changes.

NEED HELP?

- **Open a ticket:** [NZES Tournament Support Page](#)
- **Report an issue:** Screenshot everything and submit via a support ticket with details.
- **Report bad behaviour:** Use a support ticket or the NZ Esports Complaints Page. You can report anonymously.
- **Email:** schools@esf.nz for anything urgent.

KEY RULES

DO:

- ✓ Treat everyone with respect — players, refs, opponents
- ✓ Screenshot your match results every game
- ✓ Let the ref team know in advance if you can't make a match
- ✓ Check Discord regularly for announcements

DON'T:

- X Cheat, exploit bugs, or fix matches (match-fixing is a crime in NZ)
- X Use abusive, discriminatory, or offensive language
- X Have non-roster players coach or communicate during a live match
- X Edit or crop result screenshots
- X Pause unless you have a genuine tech issue (1 per team, 3 min max)

Marvel Rivals is published by NetEase Games. Comply with their community guidelines: <https://www.marvelrivals.com/policy.html>

Full rules: [NZSSE General Rulebook](#)